Course Code	Course Title	C	H	I	E	T
17U5MAP3	LAB: Practical in C++	1	2	50	50	100

S.No.	List of Programs
1	Implementation of classes and objects.
2	Developing OOP to print PASCAL triangle.
3	Banking Operation Using Constructors.
4	Adding two times using parameterized constructors.
5	Using the idea of friend function returning object technique to add two complex numbers.
6	Write an object oriented programme with the help of unary operator overloading concept to check whether the given number is Armstrong or not.
7	Develop an OOP to implement operator overloading using friend function.
8	Develop an OOP to implement Single inheritance.
9	Develop an OOP to implement Single inheritance using Private Member.
10	Develop an OOP to implement Multilevel inheritance (Area of a triangle and its internal angles provided the sides of triangle).